DRAWING - CHICKEN1

Level: Basic

Approx. Teaching time: 1 hour

Target: Primary 1 - 3
Notes to Users

- Marcomedia FreeHand is required for this tutorial. It is highly recommended to install **Macromedia FreeHand v9.0** to execute the drawing project.

- In order to have a better understanding of the instructions mentioned in this tutorial, it is highly recommended for the users to learn the basic functions of FreeHand from the following resources before executing the drawing project.

  **FreeHand Smart Guide - must read!**
  < http://beyondcert.hkedcity.net/training/fh9/index.htm >
  - It is an on-line guide developed by **BeyondCert.com**. It contains tutorials and tips that help you quickly learn how to use FreeHand.

  **FreeHand Help**
  - located at the Main Menu bar of the FreeHand application

  **EduMMUG (Macromedia Educational User Group) Website**
  < http://www.edummug.org >
  - It contains product information, course recommendation and useful links

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Acknowledgments

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Tips for using the tutorial

Working with panels

Choosing a menu item in the Window menu shows or hides the panel. Frequently, you are instructed to open panels. However, if you already have a panel open, and you choose its command from the Window menu, the panel will close. If this happens, repeat the command to reopen the panel.

Undo

If you make a mistake while working through the tutorial, choose Edit > Undo (Ctrl + Z) as many times as necessary, and try again.

Level of Difficulty

Actually the tutorials of the Basic Level are written in greater details and are easier to learn. It is highly recommended for the beginners to start with the tutorials of Painting and Drawing.

Platform

The instructions and the screen captures of the tutorials are developed based on the Windows version. For Macintosh users, please note that the <Ctrl> key and <Alt> key mentioned in the tutorials stand for the <Command> key and <Option> key respectively.

Skill, Creativity and Imagination are most important

The artwork of this tutorial is for reference only. Users are encouraged to develop their own artworks according to their skill, creativity and imagination.
How to draw chicken?

- From the Toolbox, choose the <Ellipse> tool
- Hold down the <Shift> key
- Place the cursor in a blank area, and drag outwards to draw a circle, like this:

- Draw two more circles, like this:

- From the Toolbox, choose the <Pointer> tool
- Use the <Pointer> tool to drag the circle to the area shown below:

- From the Toolbox, double click the <Polygon> tool to call up the Polygon Tool panel
- Do the following settings, click <OK>

- Place the cursor in a blank area, and drag out a small triangle, like this:

- Tips: If the triangle is not small enough, you can use the <Pointer> tool to select the triangle first, then choose the <Scale> tool from the toolbox, hold down the <Shift> key and drag the cursor to scale down the triangle proportionally.

- Use the <Pointer> tool to drag the triangle to the area as shown below:

- Tips: You can use the <Zoom> tool from the Toolbox to zoom closer, and hold down the <Alt> (Windows) / <Option> (Mac) key to zoom out
**BASIC**

**Instruction:**

- Use the <**Pointer**> tool to click on the triangle to select it
- Click on the corner of the triangle and drag it to modify the shape of the triangle, like this:

![Triangle Modification](image)

- Attention: The above adjustment may be difficult for beginners, please be patient if you cannot do that at the first time. Practice makes perfect!
- Click on a blank area or press the <**Tab**> key to delete the triangle
- Use the <**Pointer**> tool to click on the triangle to select it again
- Choose **Edit > Copy** (Ctrl + C)
- Choose **Edit > Paste** (Ctrl + V), another triangle is thus duplicated
- Use the <**Pointer**> tool to drag the duplicated triangle to the area as shown below:

![Triangle Duplication](image)

- From the Toolbox (Ctrl+7), choose the <**Ellipse**> tool
- Use the <**Ellipse**> tool to draw an oval, like this:

![Oval](image)
- Choose Edit > Clone, another oval is thus duplicated on the top of the existing oval

- From the Toolbar, choose the <Rotate> tool

- Place the cursor at the point marked below and rotate the oval, like this:

- Follow the above steps to duplicate another oval and rotate it

- The result should be like this:

- Attention: The chicken body will be filled with color first before drawing the legs of the chicken
How to fill color?

- Open the <Color List> Panel
- Click on the <Options> button of the <Color List>

- In the Color List Options pop-up, Choose one of the predefined color libraries
  - In this example, choose <Crayon>

- In the Color Library Dialog Box, use the following ways to choose colors:
  - Choose one color:
    - Click on one color, and click <OK>
  - Choose multiple colors:
    - Hold down the <Shift> or <Ctrl> (Windows) / <Command> (Mac) key and click on the desired colors, click <OK>
- In this example, let us choose all the colors from the Crayon Color Library by first clicking on the upper left color chip and then drag towards to the lower right color chip without releasing the mouse, like this:

- Click <OK>

- All the Crayon color chips should appear at the Color List now

- From the Toolbox, choose the <Pointer> tool

- Use the <Pointer> tool to select the object that you want to fill color, for example, click on the chicken body
- Drag the desired color chip to the Fill selector of the Color List panel, for example, drag the Orange Yellow color chip to the Fill Selector.

- The chicken body is thus filled with that color, like this:

- Now it is your turn to fill the other parts of the chicken with any colors you like, below is just some suggestion:

- From the Toolbox, choose the <Pointer> tool.
Instruction:

- Drag the cursor from the upper left corner to the lower right corner as marked below to select all the components, like this:

- Drag the **None** chip to the **Stroke selector of the Color List panel**, like this:

- The result should be like this:

- From the Toolbox, choose the **<Line> tool**

- Click on a blank area and drag outwards to draw a straight line, like this:

- Draw more lines and use the **<Pointer> tool** to drag them to the desired areas to form the legs of the chicken
- The result should be like this:

- Hold down the <Shift> key and use the <Pointer> tool to click on all the lines you just drawn

- Tips: You can use the <Zoom> tool from the Toolbox to zoom closer to select the lines, and hold down the <Alt> (Windows) / <Option> (Mac) key to zoom out

- Open the <Stroke Inspector>

- Set the Stroke Colour as Brown, and Width as 2pt, like this:

- Congratulations! The beautiful chicken drawing is finished!

- The End